DTM Esports CHAMPIONSHIP

QUALIFIER - RULEBOOK

VERSION 1.0

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A. GENERAL INFORMATION

§1 Introduction

The DTM Esports Championship kicks off with the Qualifier!

You can drive the DTM 2020 cars for free on 3 tracks, and battle against the fastest simracers from all over the world.

The best 18 drivers of the overall classification will qualify for the main season, consisting of 3 rounds and a final, where they will compete alongside real DTM drivers and challenge each other for awesome prizes!

§2 Glossary

- Driver: Person that drives in the competition.
- Race Server: In-game room drivers join to participate in an event.
- Staff: Person(s) organising the leagues for RaceRoom.
- Text Chatting: Use of the in-game chat function which drivers can use to send text messages to other competitors and/or staff.
- Voice Chatting: Speech between two or more persons, usually via Discord, but refers to contact through any other software.

§3 Staff List

Race Director:
Robert Wiesenmüller

Secondary Race Director:
Michael Bell

Race Stewards:
Chris Butcher
Jan Stange

The „RaceRoom“ and „Sector3“ accounts on the forum forum.sector3studios.com also count as staff.
The Staff can be contacted via e-Mail at competition@raceroom.com

§4 General rules

4.1 Reading and understanding the rules

Every driver participating in any event of the DTM Esports Championship 2020 is agreeing to having understood the rules, and is agreeing to obeying to the rules. By entering, you are bound to the rules. Failure to understand the rules is not an excuse.
If you have questions about certain rules, ask the staff via e-Mail.

4.2 RaceRoom General Competition Rules

The general RaceRoom competition rules are valid and binding for this championship. You can find them here: https://www.raceroom.com/wp-content/uploads/2020/01/RaceRoom-General-Competition-Rules-1.01.pdf

4.3 Decisions by the Staff

The decisions made by the RaceRoom staff are binding. If a situation is not covered by the rules, the RaceRoom Staff will have the final decision on it. Any statements made by the RaceRoom Staff on the Forums, at Events, in Text Chatting or in Voice Chatting, that are specified as rules, also count as rules and have to be accepted by all drivers.

§5 Organiser

5.1 Organiser

ITR GmbH
Epplestraße 225
70567 Stuttgart
Germany

For questions regarding the championship itself, prizes and media requests:
customer-service@dtm.com

5.2 Sporting Organiser

RaceRoom Entertainment GmbH
Aspachweg 14
74427 Fichtenberg
Germany

For questions regarding the sporting regulations:
competition@raceroom.com

§6 Declaration of Consent

The winners agree that their names will appear in live streams and press releases handled by RaceRoom Entertainment GmbH and ITR GmbH.

The winners agree that RaceRoom Entertainment GmbH and ITR GmbH can make and broadcast photographs and movie recordings (e.g. internet stream), on which the winners are identifiable as well as statements, interviews and similar captured on audio and video. RaceRoom Entertainment GmbH and ITR GmbH are entitled to use these recordings.

§7 Data Privacy

All personal data is collected and processed in accordance with the statutory provisions governing data protection in Germany. Only the personal data that is required to handle the competition and prize is collected and forwarded onto partners of RaceRoom Entertainment GmbH and ITR GmbH. All employees and partners of RaceRoom Entertainment GmbH and ITR GmbH are obliged by RaceRoom Entertainment GmbH and ITR GmbH to maintain data secrecy. Data is only transferred to state agencies or authorities within the framework of legal regulations. The participant agrees to this. The data is deleted after the competition has been carried out.

§8 Premature Termination of the Competition

RaceRoom Entertainment GmbH and ITR GmbH have the right to terminate or cancel the online qualifier at their discretion at any time. No claims can be derived from any premature termination. RaceRoom Entertainment GmbH and ITR GmbH have the right to exclude one or more participants from taking part in the competition in the event of any manipulations or attempted or suspected manipulation.

§9 Changes

RaceRoom Entertainment GmbH and ITR GmbH explicitly reserve the right to amend or modify these conditions at any time, with effect for the future. The competitors shall be notified about this at a suitable point.

§10 Legal disclaimer

There is no legal recourse. The law of the Federal Republic of Germany applies exclusively and the jurisdiction of ITR GmbH shall apply in the event of a dispute. If any of the abovementioned provisions in these conditions of entry should be ineffective or contain a loophole, the other provisions shall remain unaffected by this. Ineffective or incomplete provisions shall be maintained with effective content which comes as close as possible to reflecting the sense of the ineffective content.

By participating, the user automatically accepts the conditions of entry.

B. SPORTING REGULATIONS OF THE QUALIFIER

§11 Eligibility

11.1 Age restriction

Drivers born after 3. November 2004 are not permitted to take part in any stages of the championship.

11.2 Free entry

The entry for the championship is entirely free. No ingame purchases are required.

11.3 General clause on eligibility

RaceRoom staff has the right to deny any entries without giving reasons.
You have to use the e-Mail address with which you registered on RaceRoom for official e-Mail correspondence.
If you apply to the condititions listed above, as long as you have read and agreed to the rules of this rulebook, and there are no outstanding bans, you are allowed to enter the qualifier.

§12 Leaderboard rules

12.1 Format

The time attack scoring will be active from 28.8.2020 until 13.9.2020.
Drivers can do unlimited laps on each leaderboard.

The fastest driver of each respective leaderboard will receive 1000 points. Slower drivers will receive less points, depending on the time gap to the leader.

The points of all 3 leaderboards are added to form an overall classification, the Leaderboard Ranking.

Points scores are automatically updated and will be visible here:
http://game.raceroom.com/championships/59

12.2 Leaderboard calendar

Circuit for qualifying:	Car Class:	Start of Leaderboard:	End of Leaderboard:
Monza GP	DTM 2020	28.8.2020 18:00 CEST	13.9.2020 20:00 CEST
Lausitzring DTM GP	DTM 2020	28.8.2020 18:00 CEST	13.9.2020 20:00 CEST
Red Bull Ring GP	DTM 2020	28.8.2020 18:00 CEST	13.9.2020 20:00 CEST

12.3 Leaderboard settings

Difficulty: Free choice
Fuel Usage: Off
Tyre Wear: Off
Mechanical Damage: Off
Damage: Off
Fixed Setups: Yes
Cut Rules Penalties: In-Game, slowdown penalties
Automatic Clutch: Allowed
Automatic Gears: Allowed
Daytime: Afternoon

12.4 General Leaderboard rules

The rules of the leaderboard are defined by the rules that are set ingame. You can use all functions that the game allows you to do, if they do not violate other passages in this rulebook.

12.5 Leaderboard Track Limits

The track boundaries are following the ingame penalties. In general, they are as follows: 2 wheels always on track, kerbs count as track. When you exceed the track boundaries, you will see a black and white flag on your screen and your laptime is disallowed.

In cases where you can exceed the track to small degrees without an automatic lap invalidation, such as running wide onto the astroturf, the laptime is considered legal.

In some cases, it may be possible to skip entire corners or sections of the track. This is not allowed, and will result in 2 strikes, a manual deletion of your laptime, and you will receive no invitation for the next 2 multiplayer events. Repeat offenders will face harsher penalties.

12.6 Wallriding

Wallriding in order to gain a competitive advantage is disallowed, and will result in 2 strikes on the RaceRoom Competition license and a manual deletion of the laptime. You will receive no points on the leaderboard ranking. Repeat offenders will face harsher penalties.

12.7 Cars and Liveries

On the leaderboard, drivers can use whichever car they want, and they can use a different car on each leaderboard.

§13 Participation

13.1 Qualification

After the qualifiers have ended, the 18 best placed drivers in the Leaderboard Ranking qualify for the main season. The ranking is accessible here: http://game.raceroom.com/championships/59

In case of a tie, the following tie breakers will be used, in the following order:
- Performance on Lausitzring
- Performance on Monza
- Performance on Red Bull Ring
- Coin flip

13.2 Invitation Process

On Monday, 14.09., the 18 drivers will receive an e-mail invitation.
10 reserve drivers (P19-28 on the Leaderboard Ranking) will also receive an e-mail invitation.

Drivers must confirm their participation in writing by **no later than Wednesday, 16.09., 12:00 noon CEST.** If the commitment is not given by the deadline, the qualifier may be replaced by a reserve driver. It shall be up to the organiser to decide whether a replacement is made.

If you cannot participate, and you know so during the confirmation period, please tell us that you cannot attend and your spot will be allocated to another driver. There are no negative consequences to this.

13.3 Attendance

Once you have confirmed your presence, you are expected to show up for all events of the season. The General Competition Rules regarding attendance in §15.7 and §15.8 are in effect.

Missing event	Without a report, or with a late report	With a report (until Friday before the race)
1st event	Removed from the championship. No prize pay-out.	No action
2nd event		Removed from the championship. No prize pay-out.

In case of medical emergencies, family emergencies, or obvious hardware issues or game issues with proof preventing a start, an exception may be granted, at the discretion of the stewards.

A reserve driver may be called up, at the discretion of the stewards.

13.4 Team and car

In each race, 6 real DTM drivers will participate.

All drivers of the championship will be grouped into teams (e.g. “Team Rast” or “Team Glock”).

Teams always consist of:
1 DTM driver
3 Esports drivers

The team selection process will be performed via a random draw. The exact details are to be announced.

Drivers will also be assigned their car and livery.

The cars share the same physics. If, for whatever reason, there is still a performance difference, the race directors can assign BoP weight, which will be announced Friday before the race.

§14 Main Season Format

14.1 Main Season Format Disclaimer

The purpose of this chapter is to provide an overview for interested players, but is not legally binding, and may change until the main season starts.

The main season will feature a separate rulebook, where all information is confirmed.

14.2 Calendar

Round:	Multiplayer race:	Race length:
Track 1	22.09.2020 19:00 CEST	2x20 min races
Track 2	06.10.2020 19:00 CEST	2x20 min races
Track 3	20.10.2020 19:00 CEST	2x20 min races
Final	27.10.2020 Or 03.11.2020 Start time tba	TBA

The tracks for each round will be announced on the Friday before the race. Then, a training server will also be opened. All races are held online.

14.3 Championship format

There will be 3 multiplayer rounds, consisting of 2 races each.

In each race, drivers score points according to the following table:

Position	Race Result
1	25
2	18
3	15
4	12
5	10
6	8
7	6
8	4
9	2
10	1

In each qualifying, drivers score points according to the following table:

Position	Race Result
1	3
2	2
3	1

All points will be added to form a championship table. There will be both an individual championship and a team championship.

The sporting format of the Final will be announced shortly.

14.4 Server settings

Difficulty: GetReal
Fuel Usage: On
Tyre Wear: Normal
Mechanical Damage: On
Damage: Full
Qualifying: Unlimited laps, open session
Starting order for race 2: TBA
Formation Lap: No
Type of Start: Standing
Fixed Setups: TBA
Flag Rules: Visual Only
Cut Rules Penalties: In-Game, slowdown penalties
Mandatory Pitstop: No
Game time: Afternoon

Server information and passwords will be distributed via e-Mail. You can join the server in the multiplayer section of RaceRoom Racing Experience.

14.5 Race etiquette and stewarding

The sporting regulations will be announced in the ruleset for the main season.

A live stewarding team, and post-race stewards, will confirm the results within 2 hours after the chequered flag.

§15 Prizes

15.1 Prizes Disclaimer

The purpose of this chapter is to provide an overview for interested players, but is not legally binding, and may change until the main season starts.

The main season will feature a separate rulebook, where all information is confirmed.

15.2 Qualification for superfinal

A selected number of players will qualify for the superfinal, which will take place online in November.
It will feature one or more online races with guest drivers, also broadcasted live.
The exact details will be announced in the main season rulebook.

15.3 Individual prizes

The individual winner of the championship (after the Final) will receive:

- A multi-day, professional racing driver development course, consisting of:
    - Medical check up
    - Physical training
    - Mental training
    - Driving a professional racing simulator
- Course for an international racing license, level D.
- Test in a DTM Trophy Car

Accommodation will be covered by the ITR.
Travelling costs up to 250€ will be covered by the ITR.
All events will be held in Europe, most likely in Germany.

The schedule is to be announced, and will be planned according to government regulations regarding COVID-19.
If it is not possible to pay out the prizes due to government regulations regarding COVID-19, the ITR reserve the right to provide alternative prizes.

15.4 Team prizes

All drivers of the winning team (after the Final) will receive:

- A multi-day, professional racing driver development course, consisting of:

- Medical check up
- Physical training
- Mental training
- Driving a professional racing simulator

Accommodation will be covered by the ITR.
Travelling costs up to 250€ will be covered by the ITR.
All events will be held in Europe, most likely in Germany.

The schedule is to be announced, and will be planned according to government regulations regarding COVID-19.
If it is not possible to pay out the prizes due to government regulations regarding COVID-19, the ITR reserve the right to provide alternative prizes.

§16 Broadcasts

The multiplayer races will be streamed live on multiple channels, including:
- DTM Grid (English)
- Ran.de (German)
- RaceRoom social media channels (English)

More international partners will be announced in due time.